

From personal to mass transit

Prof. em. Ingmar Andreasson

ingmar@logistikcentrum.se

40 years in transportation

- Transit network planning - VIPS
- Taxi fleet management - Taxi80
- Multi-discipline PRT research - Chalmers
- Road traffic research – KTH
- 5 PRT patents
- VP, Advanced Transit Association

Storyline

- A challenging podcar application
- Five strategies to cope with large demand
- => Mass transit with podcars

The challenge

- Dense urban area in California
- Very large employers
- Severe highway congestion
- Promote non-car modes
- Transfers from Train and LRT
- Connecting buildings (horizontal elevator)

Contract with PRTConsulting

Legend

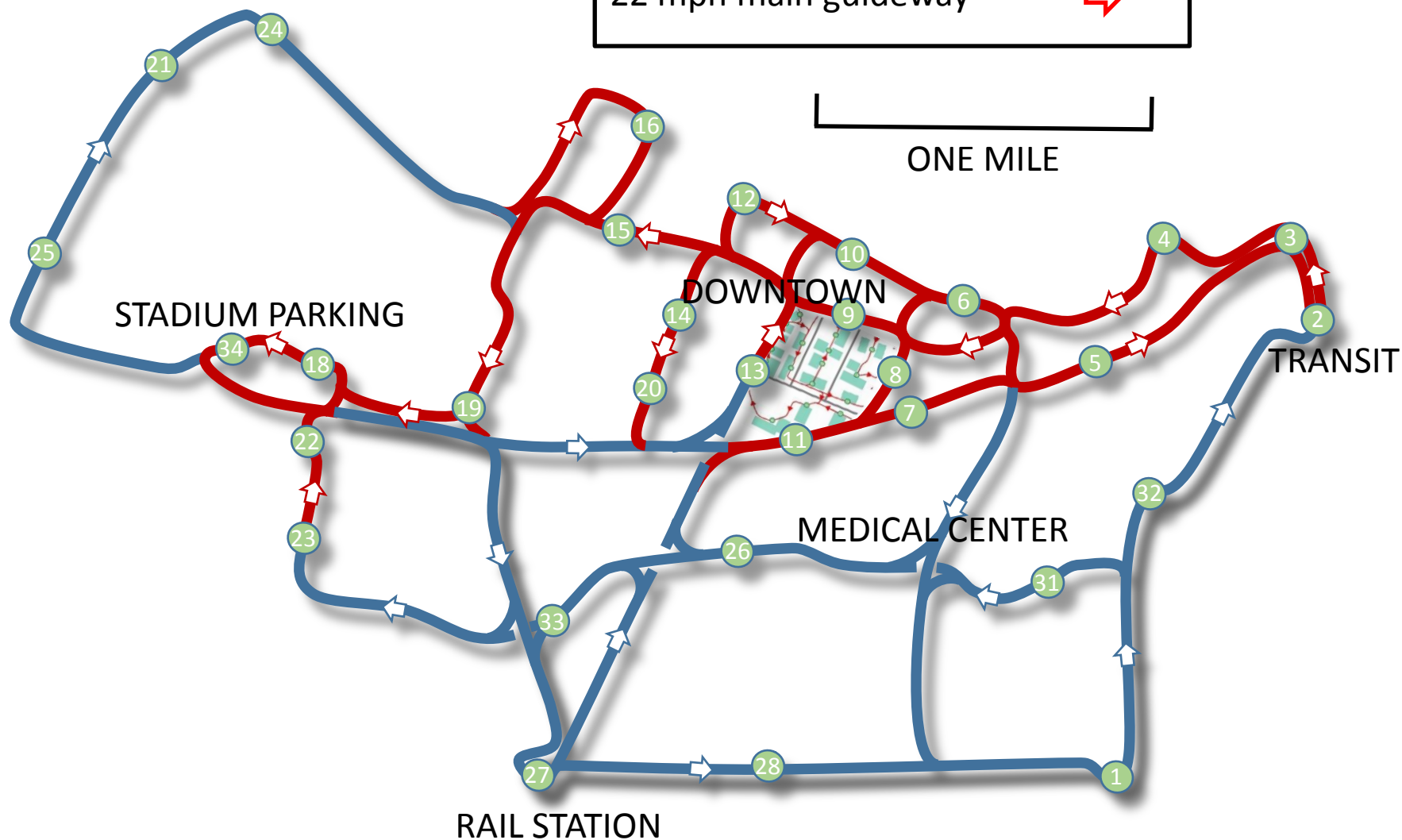
Station

28 mph main guideway

22 mph main guideway

6

ONE MILE





Our tentative design

- 50 stations
- 48 kms main guideway (6 % double)
- 4 bi-level intersections out of 54
- Speeds 36 and 45 kph
- Headway 3 secs (as certified)
- 900 vehicles with 6-seats

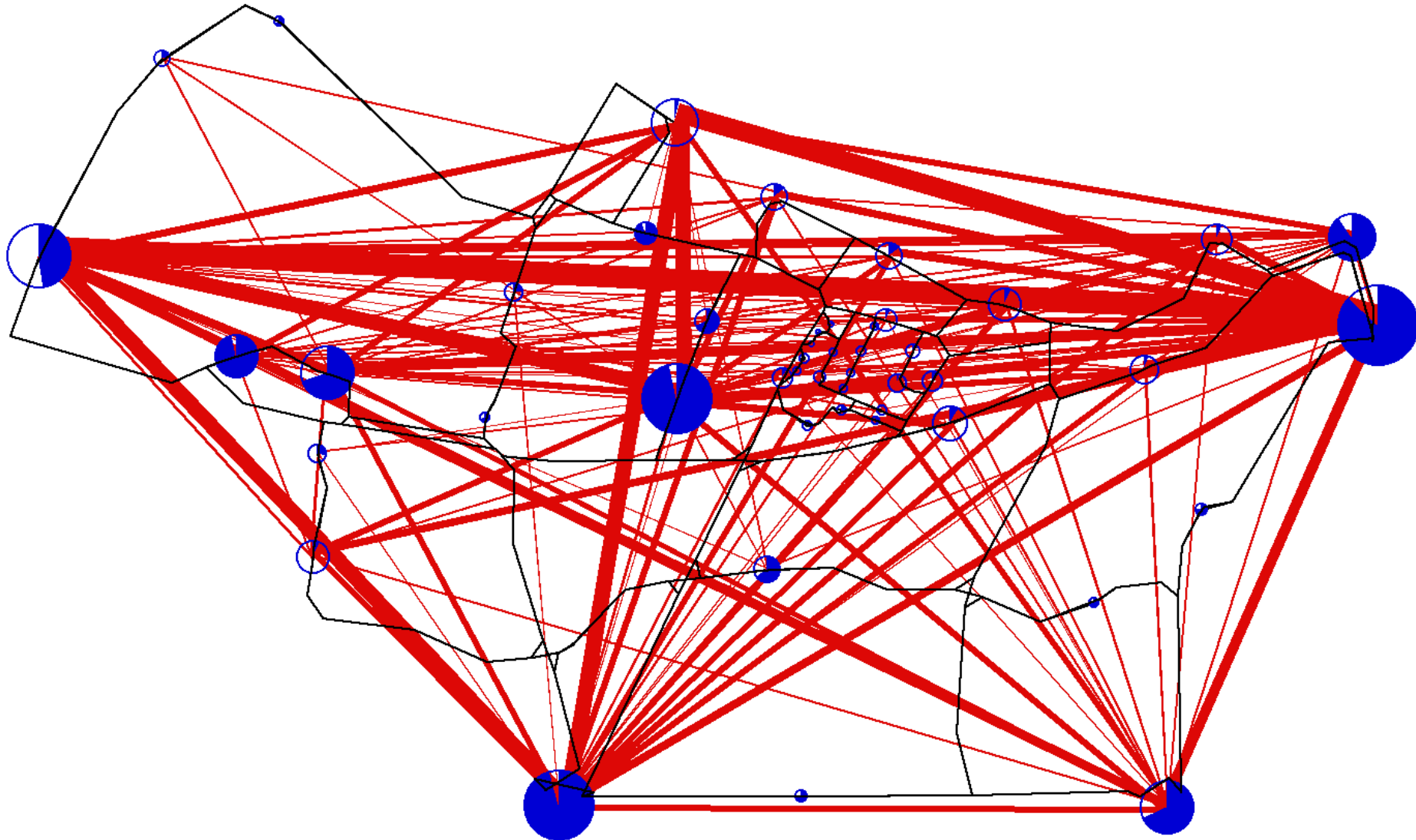
Morning peak hour demand

- 13 000 passengers
- 30 % of trips from 3 transfer stations
- 400 passengers from one train
- Many dispersed destinations

Train / PRT station



Morning peak demand 13 000 / h



Personal Rapid Transit

- Average 1.5 passengers per vehicle
- Can carry 4 800 passengers
- 24 mins waiting

Ride-matching at departure

- System knows requested destinations
- First passenger determines destination
- Destination sign over vehicle
- System assigns vehicle when enough load (5 of 6)
- ...or after max holding (1 min)

Ride-sharing morning

- In relations with >1 party per minute
- 7 % of relations have 60 % of all trips
- 48 % of passengers matched
- Average load 3.9 passengers
- 11 400 passengers carried
- 11 minutes waiting

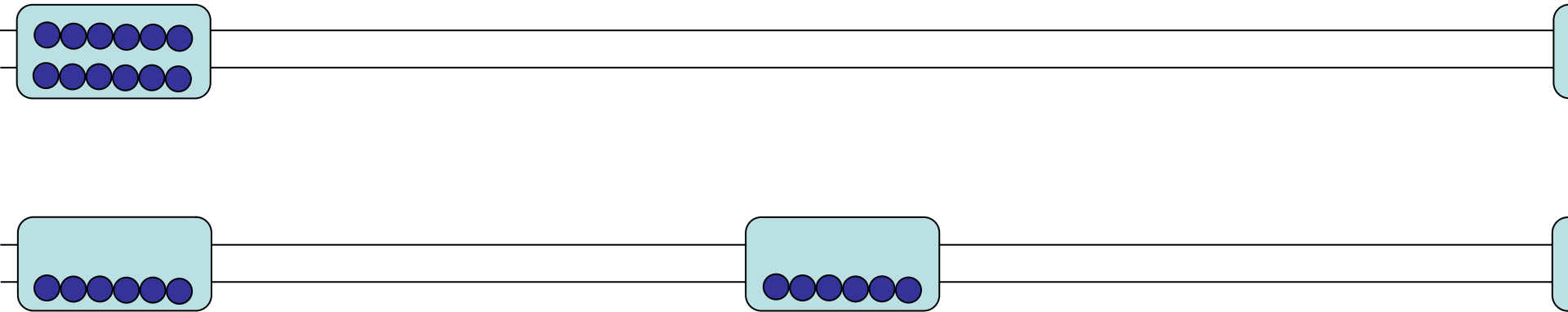
Evening peak most challenging

- Many small origins
- Less opportunities for matching
- 43 % of passengers matched (48)
- 10 800 passengers carried (11 400)

Standing passengers?

- Vehicle for 6 seated + 6 standing
- Limited braking => double headway
- Same capacity
- Longer station ramps

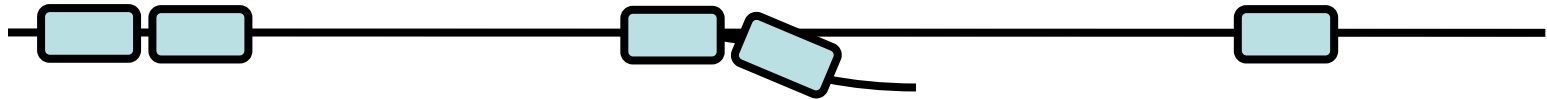
Same capacity without standees



Coupled vehicles

- Coupled in station
- Decouple in switches to different destinations
- Safe distance between couples
- 2 x line capacity at departure
- Average 1.5 en route

Vehicle pair can safely split apart

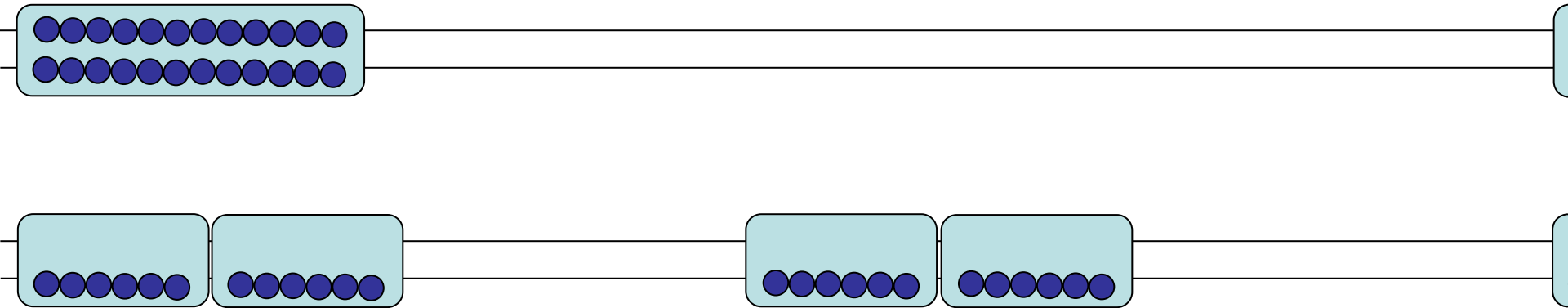


- Can serve different destinations
- More load with two destinations
- Each vehicle goes non-stop

Larger vehicle?

- 24 passengers including standees
- 6 sec headway
- Couple 2 x 6 seated has same capacity
- ...and can split up en route

Coupled vehicles better than big



- Can serve 4 destinations

Electronic or mechanical coupling



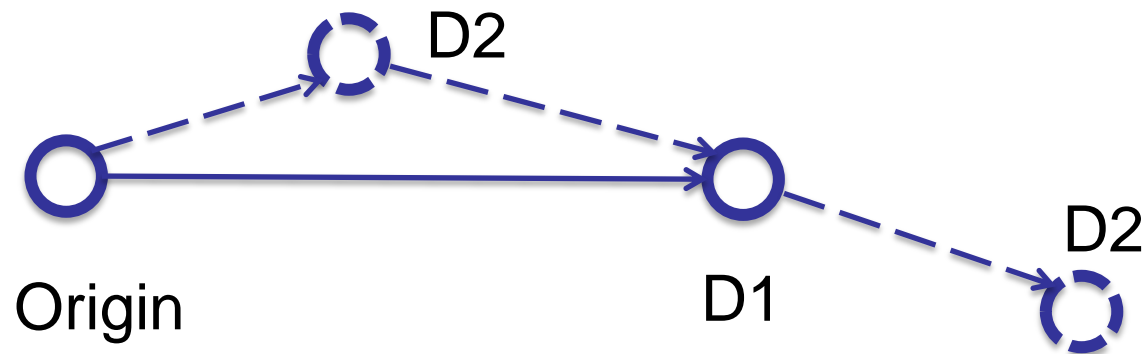
Ride-sharing plus coupling

- 13 200 passengers carried evening (10 800)
- 5 mins waiting (11)
- Better – but still too much waiting

Sharing to 2 destinations

- 26 % of departures for 2 destinations
- 58 % of passengers matched (48)
- 13 300 passengers carried
- 3.5 mins waiting (5)

Second destination before or after



- Detours within 20 %

Allow boarding to same destination

- When stopped to drop off
- Waiting passengers to same destination
- Destination sign over vehicle
- No reason not to allow boarding

Ride-sharing patterns



Same O & same D



Two destinations

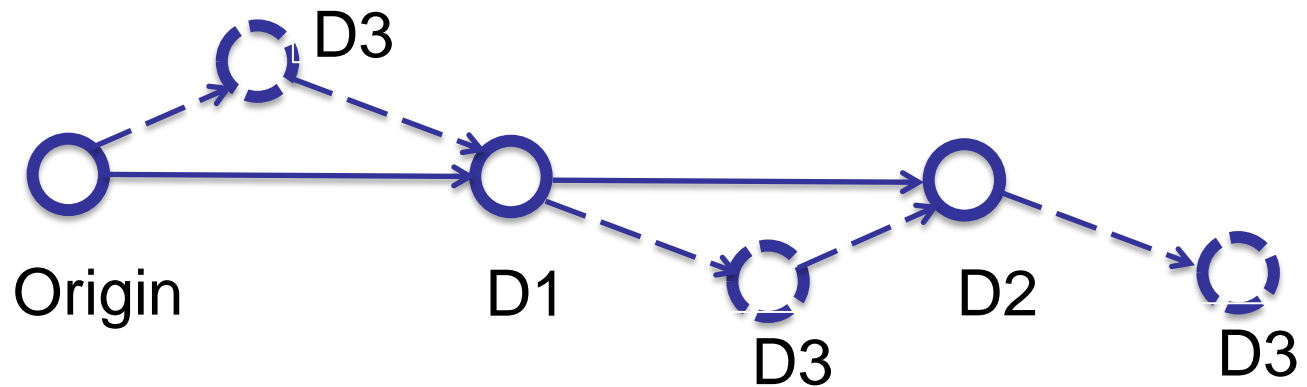


Allow boarding

Sharing to 3 destinations

- 59 % of passengers matched
- 1.2 destinations average
- 13 400 passengers carried
- 3.3 mins waiting (3.5)

Adding a third destination

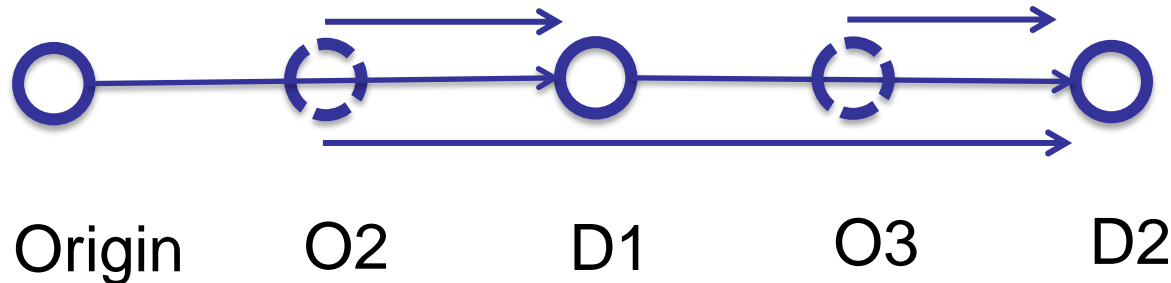


- Before, between or after

Matching many-to-few

- Evening demands more difficult to match
- Multiple pick-ups to common destination (transfer)
- First passengers determine destinations and route
- Stopping en route to pick up for same destinations

Stop en route to pick up



- Route fixed to one or two destinations
- Check waiting passengers en route
- Pick up for same destinations
- No passenger makes more than two extra stops

Stop to pick up

- Picking up 2 000 passengers out of 13 400
- 0.3 intermediate stops per passenger
- 4.5 passengers per vehicle (3.9)
- All vehicles full (6) on max link
- 2.9 mins wait (3.1)
- +10 % ride time

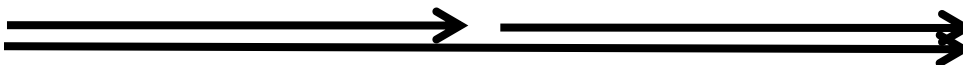
Ride-sharing patterns



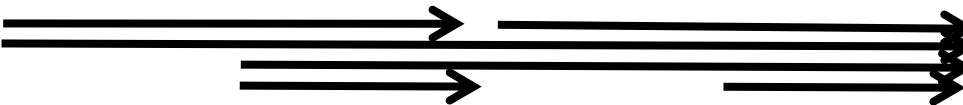
Same origin & destin



Two destinations

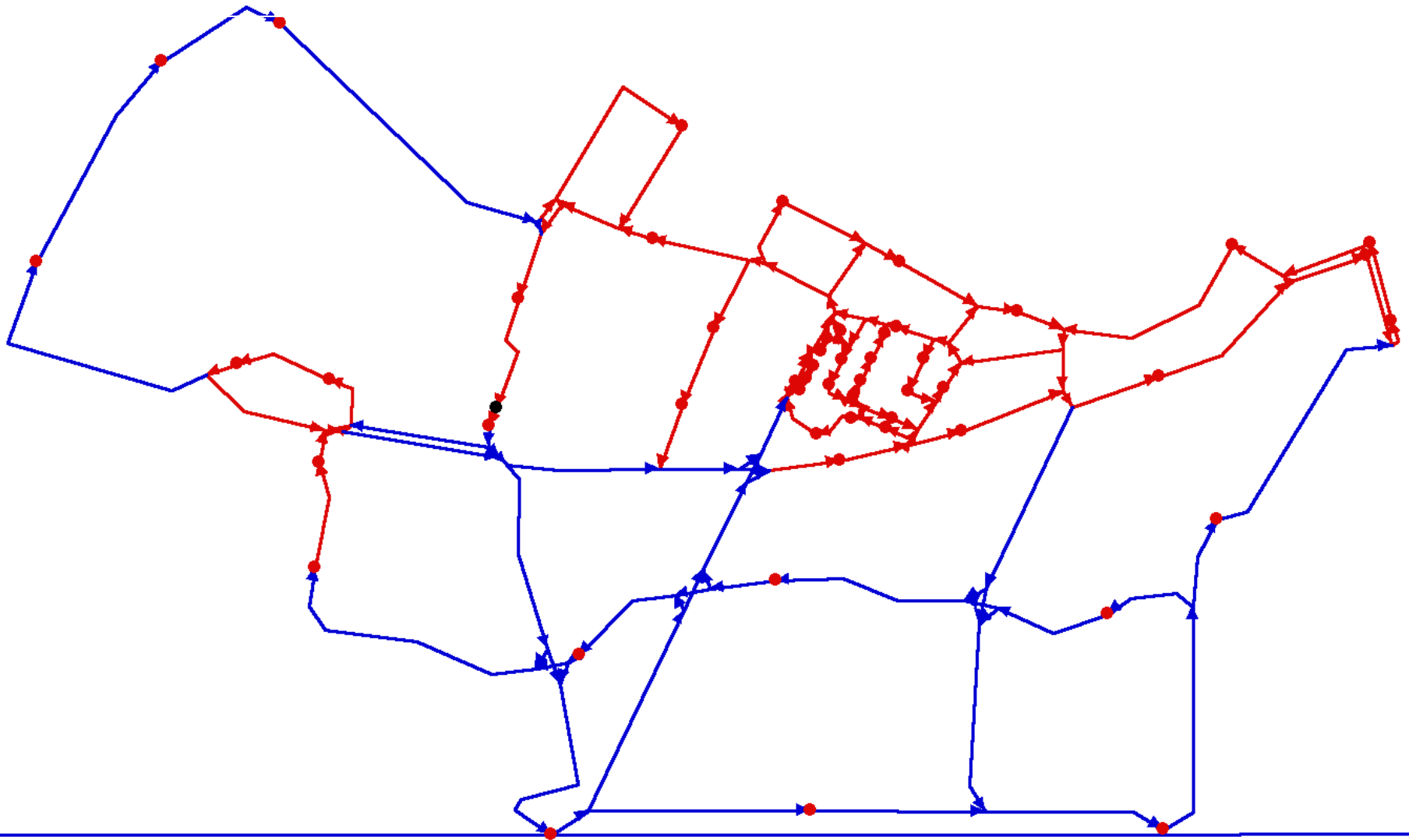


Allow boarding










Stop to pick en route

Network high/low speed + train

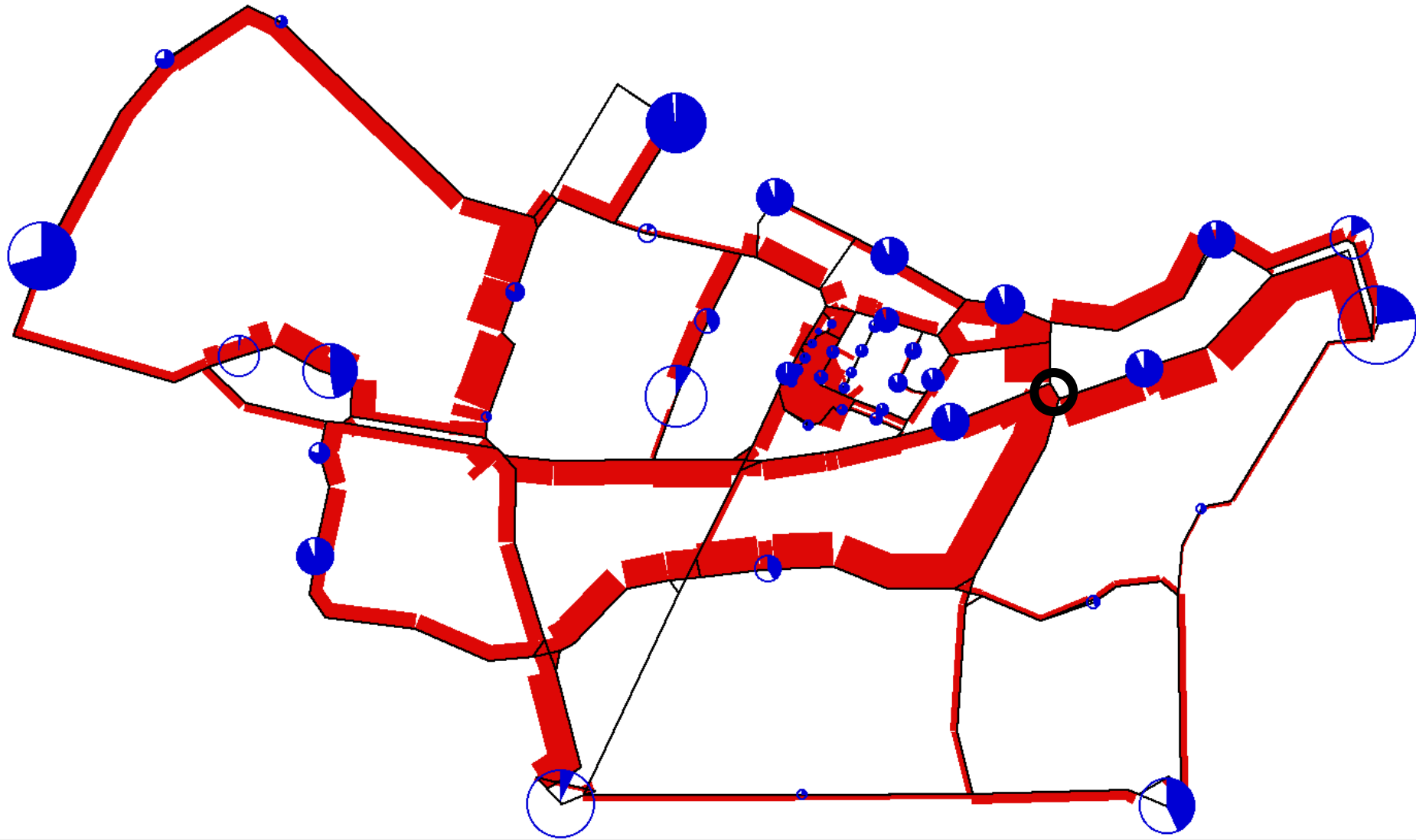


Animation 10 x real speed

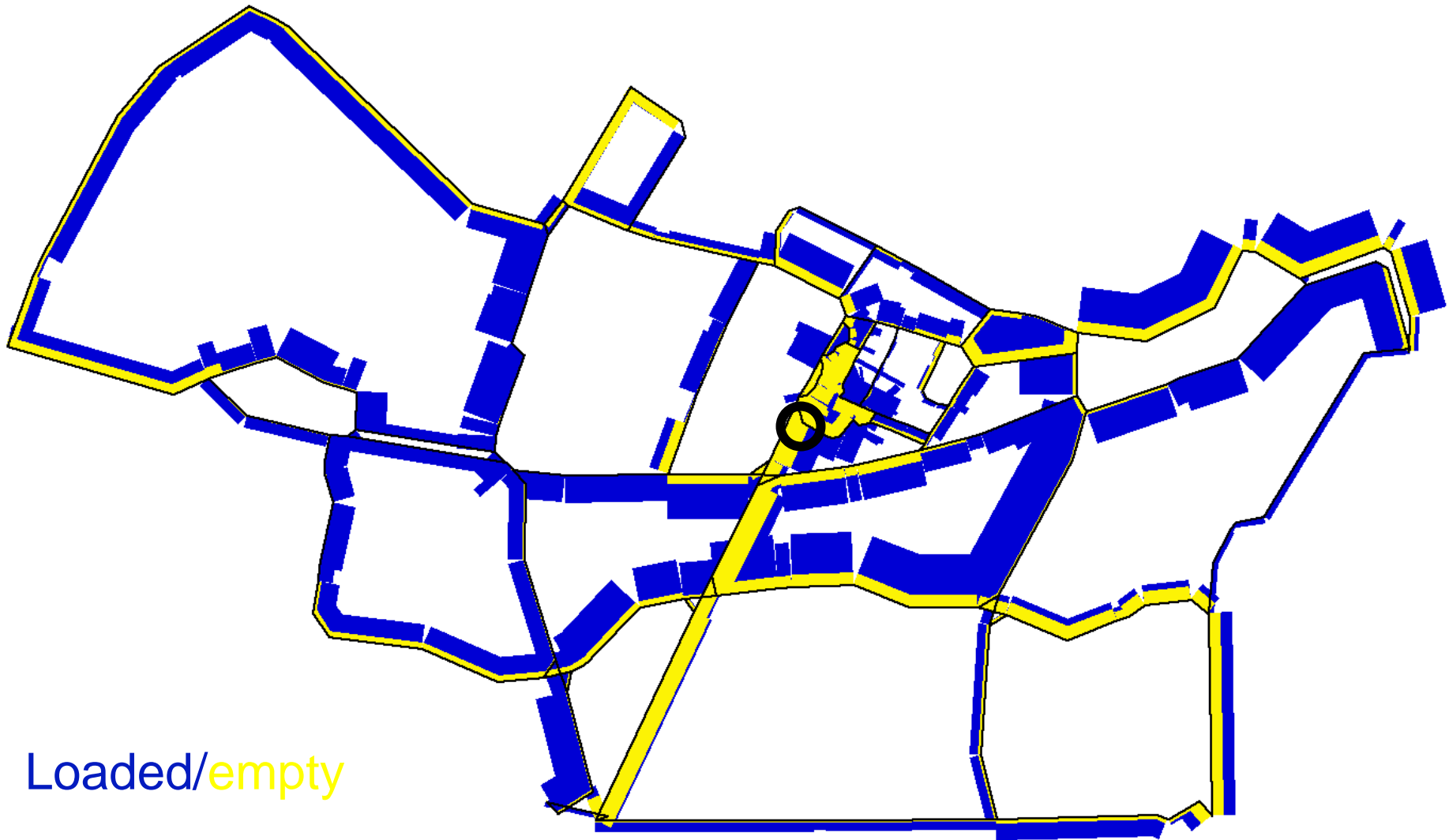
-  Empty vehicle
-  1 passenger
-  2
-  3
-  4 or more
-  Load/unload
-  Couple



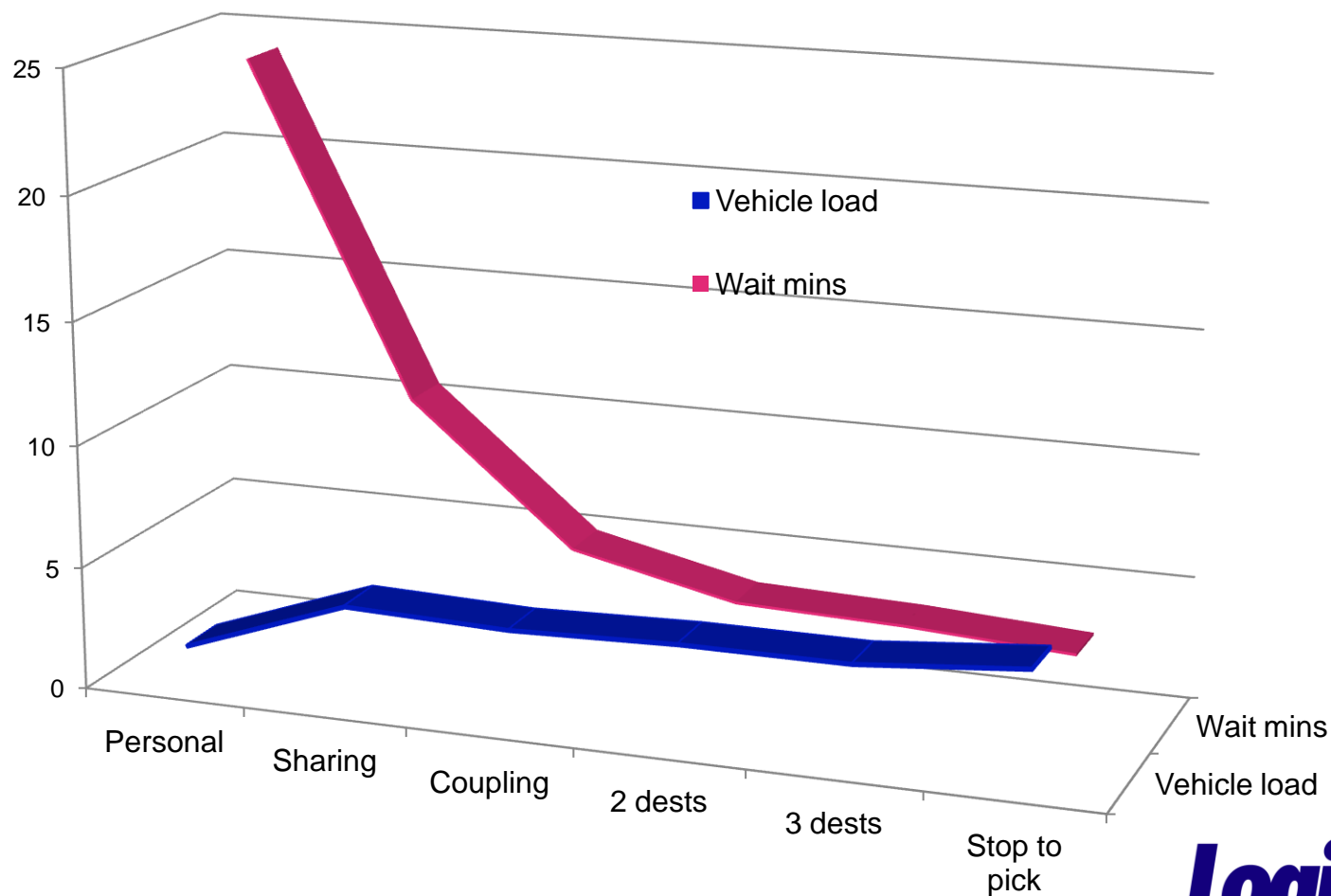
13 400 trips evening peak (6 000 link)



910 vehicles (1800 vph on link)



Less waiting with more ride-sharing



All strategies combined

- Up to 1 800 vph on link (average coupling 1.5)
- Up to 6 passengers per vehicle
- Up to 6 000 pph on link, 13 400 in network
- 85 % of vehicles running with passengers
- 8 % running empty
- 7 % in stations

APM for same capacity

- Stopping on-line => double travel time
- Can only serve 30 out of 50 stations
- Minimum headway 90 secs (40 deps/h)
- To achieve link flow 6 000 pphpd
- Needs to load $6000 / 40 = 150$ passengers

APM or LRT



$200 \text{ pass} / 90 \text{ sec} * 75 \% \text{ load} = 6\,000 \text{ pph corridor}$

PRT



$6+6 \text{ pass} / 3 \text{ sec} = 14\,400 \text{ pph (all paired \& full)}$

Case 6 000 on link, 13 400 in network

Conclusions

- Apply ride-sharing and pick-ups during peaks
- On demand, almost non-stop (0.3 extra stops)
- Slightly longer trips (+10 %)
- Can handle mass transit flow
 - 6 000 pph on link, 13 000 in network
- Not always Personal, but very Efficient
- Mass Rapid Transit, but faster & cheaper